

STANBRIDGE LOWER SCHOOL

Computing and E Safety Curriculum

Year Reception

E Safety								
	Self Image and Identity	Online Relationships	Online Reputation	Online bullying	Managing online information	Health and Well being	Personal Information	Copyright
Year R	I can recognise that I can say 'no' / 'please stop' / 'I'll tell' / 'I'll ask' to somebody who asks me to do something that makes me feel sad, embarrassed or upset. I can explain how this could be either in real life or online.	I can recognise some ways in which the internet can be used to communicate. I can give examples of how I (might) use technology to communicate with people I know.	I can identify ways that I can put information on the internet.	I can describe ways that some people can be unkind online. I can offer examples of how this can make others feel.	I can talk about how I can use the internet to find things out. I can identify devices I could use to access information on the internet. I can give simple examples of how to find information (e.g. search engine, voice activated searching).	I can identify rules that help keep us safe and healthy in and beyond the home when using technology. I can give some simple examples.	I can identify some simple examples of my personal information (e.g. name, address, birthday, age, location). I can describe the people I can trust and can share this with; I can explain why I can trust them.	I know that work I create belongs to me. I can name my work so that others know it belongs to me.

Coding

Use programmable toys and control toys e.g. Bee Bots and other digital toys to follow simple forwards/backwards/left /right instructions

Digital Creativity

In context of play – children will be encouraged to take photographs, videos, recordings of their play

In play children will learn keyboard skills to type such things as stories, lists, captions

In play children will develop mouse control, touch screen, drag and drop skills, use of arrows to issue simple computer commands

In play children will research information with the teacher to find information to answer a question raised, eq to find out what animals live on a farm,