



Wow Starter: Dress somebody up as a knight. Watch episode of horrible histories Nasty Knights.

Final Event: Attack 3D block castles with defences made.

UNDERSTANDING THE WORLD

Location knowledge KS1

- **ge3** I can find and name the four countries of the UK on a map
- **ge4** I can find and name the capital cities of the UK on a map
- **ge5** I can find and name the seas surrounding the UK on a map

Geographical skills and fieldwork KS1

- **ge16** I can use maps and globes to identify places I am learning about

Core Skills across the Key Stage KS1

- **hi1** I can use common words and phrases related to the passing of time
- **hi3** I can talk about different ways of life at different times
- **hi4** I have a wide vocabulary of common historical terms
- **hi5** I can ask and answer questions about the past
- **hi7** I can use sources of information to find out about the past

EXPRESSIVE ARTS AND DESIGN

KS1

- **ad1** I can use different materials to design and make things
- **ad2** I can use drawing to share my ideas.
- **ad3** I can use painting to share my ideas.
- **ad5** I can use colour, texture and pattern in my work
- **ad6** I can use line ,shape ,form and space in my work
- **ad8** I can talk about different ways of creating work and which ways I have tried and which I liked best
- **ad9** I can show you how ideas from famous people have helped me to create my own work

Design KS1

- **dt1** I can explain what my design will be like and what it will do, how I am going to create my design and list the materials I will need
- **dt3** I can draw and talk about what I am going to make
- **dt4** I can make a realistic model of my design

Make KS1

- **dt6** I can use scissors for cutting and shaping
- **dt7** I can join materials in a variety of ways
- **dt8** I can use simple finishing techniques to improve my product
- **dt9** I can select the appropriate materials and tools for my design
- **dt10** I can create things using a variety of materials and components, including construction materials

Evaluate KS1

- **dt14** I can look at things other people have made and tell you what I like or dislike
- **dt16** I can talk about how closely my finished product matches my design
- **dt17** I can talk about what worked well with my product and how it could be improved

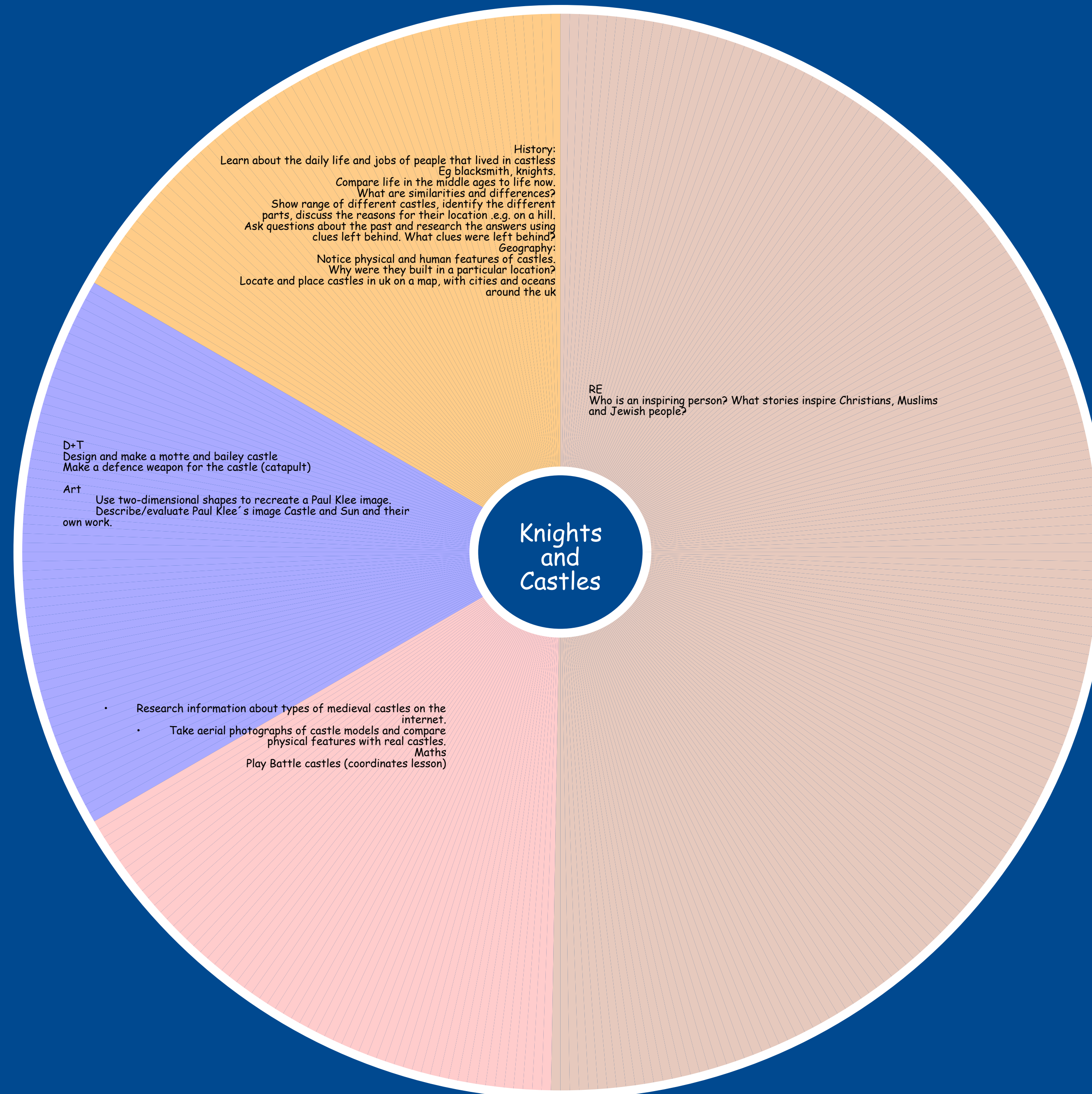
Technical knowledge KS1

- **dt18** I have made models and can explain how to make them stronger
- **dt20** I have designed a product that uses a lever or slider

MATHEMATICS AND COMPUTING

KS1

- **co7** I can use a variety of technologies to create and save my work



PSED & RELIGIOUS EDUCATION

O KS1

- Explore a range of religious stories and sacred writings, and talk about their meanings.
- Identify the importance, for some people, of belonging to a religion and recognise the difference this makes to their lives.
- Begin to use a range of religious words.
- Ask and respond imaginatively to puzzling questions, communicating their ideas.
- Recognise that religious teachings and ideas about values make a difference to individuals, families and the local community.

RE - Learning From Religion KS1

- **rf17** Ask puzzling questions and communicate their responses.
- **rf19** Reflect on how moral values relate to their own behaviour.
- **rf20** Recognise that religious teachings and ideas make a difference to individuals, families and the local community.

Learning About Religion KS1

- **ra13** Explore a range of religious stories and sacred writings and talk about their meanings.

Knights and Castles - Stage Coverage

UNDERSTANDING THE WORLD	MATHEMATICS AND COMPUTING	EXPRESSIVE ARTS AND DESIGN	PSED & RELIGIOUS EDUCATION			
<p>Location knowledge <i>KS1</i></p> <ul style="list-style-type: none">• ge3 name and locate the four countries of the United Kingdom• ge4 name and locate the capital cities of the four countries of the United Kingdom• ge5 name and locate the seas surrounding the UK <p>Geographical skills and fieldwork <i>KS1</i></p> <ul style="list-style-type: none">• ge16 use world maps, atlases and globes to identify the United Kingdom and its countries, as well as the countries, continents and oceans studied at this key stage <p><i>KS1</i></p> <ul style="list-style-type: none">• hi1 Pupils should develop an awareness of the past, using common words and phrases relating to the passing of time.• hi3 They should identify similarities and differences between ways of life in different periods.• hi4 They should use a wide vocabulary of everyday historical terms.• hi5 They should ask and answer questions• hi7 They should understand some of the ways in which we find out about the past	<p><i>KS1</i></p> <ul style="list-style-type: none">• co7 use technology purposefully to create digital content	<p><i>KS1</i></p> <ul style="list-style-type: none">• ad1 to use a range of materials creatively to design and make products• ad2 to use drawing to develop and share their ideas, experiences and imagination• ad3 to use painting to develop and share their ideas, experiences and imagination• ad5 to develop a wide range of art and design techniques in using colour, pattern, texture,• ad6 to develop a wide range of art and design techniques in using line, shape, form and space• ad8 about the differences and similarities between different practices and disciplines, and making links to their own work.• ad9 about the work of a range of artists, craft makers and designers, making links to their own work. <p>Design <i>KS1</i></p> <ul style="list-style-type: none">• dt1 design purposeful, functional, appealing products• dt3 generate and communicate their ideas through talking and drawing templates• dt4 model and communicate their ideas through mock-ups <p>Make <i>KS1</i></p> <ul style="list-style-type: none">• dt6 select from and use a range of tools and equipment to perform practical tasks such as cutting and shaping• dt7 select from and use a range of tools and equipment to perform practical tasks such as joining• dt8 select from and use a range of tools and equipment to perform practical tasks such as finishing• dt9 select from and use a range of tools and equipment to perform practical tasks• dt10 select from and use a wide range of materials and components including construction materials <p>Evaluate <i>KS1</i></p> <ul style="list-style-type: none">• dt14 explore a range of existing products• dt16 evaluate their ideas• dt17 evaluate their products against design criteria <p>Technical knowledge <i>KS1</i></p> <ul style="list-style-type: none">• dt18 build structures, exploring how they can be made stronger• dt20 explore and use mechanisms, such as levers and sliders in their products.	<p>RE - Learning From Religion <i>KS1</i></p> <ul style="list-style-type: none">• rf17 Ask puzzling questions and communicate their responses.• rf19 Reflect on how moral values relate to their own behaviour.• rf20 Recognise that religious teachings and ideas make a difference to individuals, families and the local community. <p>Learning About Religion <i>KS1</i></p> <ul style="list-style-type: none">• ra13 Explore a range of religious stories and sacred writings and talk about their meanings.			

