

Wow Starter: Learn Amazing Egyptians song Final Event: Make canopic jars and dance





UNDERSTANDING THE WORLD

Working scientifically LKS2

• sc36 recording findings using simple scientific language, drawings, labelled diagrams, keys, bar charts, and tables

sc39 identifying differences, similarities or changes related to simple scientific ideas and

Animals, including humans LKS2

• sc45 identify that animals, including humans, need the right types and amount of nutrition, and that they cannot make their own food; they get nutrition from what they eat

sc46 identify that humans and some other animals have skeletons and muscles for support, protection and movement.

Human and physical geography LKS2

· ge42 I understand human geography in relation to types of settlement and land-use

Core Skills across the Key Stage LKS2

· hi19 I can describe key features and events in the periods and societies I have studied · hi21 I can use a range of appropriate historical vocabulary including abstract terms such as 'empire' or peasantry'

· hi26 can use sources of information, including ICT, to find out about events, people and changes in the

· hi60 I can locate and describe the earliest civilisations whilst being aware that sources of evidence from those times can be interpreted in

· hi61 I know about the way of life and beliefs of a particular ancient civilisation and can compare and contrast its main features with societies or other periods I have studied, including my own

EXPRESSIVE ARTS AND DESIGN

LKS2

· ad13 I can show examples of painting with different kinds of paint

ad14 I can show examples of my work in clay

Design LKS2 · dt27 I can communicate my ideas through

annotated sketches

Make LK52

· dt32 I can select and use appropriate tools and techniques for my product

To design and make a canopic jar. To design and make an ancient Egyptian headdress. To paint an Egyptian landscape

Sing up sessions with Mrs Hailes on Thursday afternoons

Learn and compare the Ancient Egyptian creation story with Christian creation story. To understand Ancient Egyptian belief in Gods

· dt33 I can measure, mark, cut and shape a range of materials accurately

· mull I can sing in a group, or on my own, with expression, awareness of others and in tune · mu16 I can listen carefully and perform accurately from memory

PSED & RELIGIOUS EDUCATION

0 LKS2

the people, stories and traditions that influence the beliefs and values of others. Identify and begin to describe the similarities and

differences within and between religions.

Learning About Religion LKS2

· ra19 Begin to describe the key aspects of religions, especially the people, stories and traditions that influence the beliefs and values of

· ra21 Identify and begin to describe the

To know why the River Nile was so important to them-locate the nile and Egypt on a map To research Fashion and gods in books and on the internet an write

information texts about them. To make a timeline of the main events in Ancient Egyptian times.
To understand their beliefs about death and the afterlife
To investigate primary and secondary source of evidence about To understand the Egyptian writing system. To write names in

Science (links with afterlife part of Ancient Egypt)
Learn facts about Ancient Egyptian views about medicine and

To match organs with canopic jars
To amek and label a human skeleton To compare and identify animal skeletons To understand the jobs of bones and muscles To create a balanced meal To understand the right amounts and type of nutrition needed

Researching Egyptian Gods online. Discussing sources of evidence and how reliable websites are for information

Coding Internet Safety day- focus on sharing images online

Ancient Egyptians

To respond to an Ancient Egyptian song with a range of movements. To learn different ball skills such as chest pass and underarm throw

PHYSICAL EDUCATION

• pe4.1 I can explain how developing my skills separately has improved my performance in team

• pe5 I can play competitive net, striking, fielding and invasion games

• pe7 I can respond to music to create and perform dances, on my own or with a group, that incorporate a range of more complex, controlled and precise movements

MATHEMATICS AND COMPUTING

• co14 I can design, write and debug simple programs to control or simulate physical systems · co15 I can solve problems by breaking them down into progressive steps

· col6 I am aware that programs follow a sequence from one instruction to the next · co17 I can make a program select a particular set of instructions (using IF-ELSE-END)

· co20 I can use a variety of inputs (keyboards/keypads/switches) to enter data into a · co22 I can use logical reasoning to interpret how

an algorithm works and thus rectify any errors

· co25 I am aware that information from some sources may not be accurate co26 I understand that some sources are biased · co29 I know the rules for keeping safe on the internet and how to be a responsible internet user · co30 I know what is acceptable content and behaviour on the internet and what to do if I am, or any of my friends are, a victim of any inappropriate on-line behaviour

· co24 I can use search technologies effectively

Describe the key aspects of religions, especially

similarities in religions.







Ancient Egyptians - Stage Coverage				
UNDERSTANDING THE WORLD		PHYSICAL EDUCATION	EXPRESSIVE ARTS AND DESIGN	PSED & RELIGIOUS EDUCATION
Working scientifically LKS2 • sc36 recording findings using simple scientific language, drawings, labelled diagrams, keys, bar charts, and tables • sc39 identifying differences, similarities or changes related to simple scientific ideas and processes Animals, including humans LKS2 • sc45 identify that animals, including humans, need the right types and amount of nutrition, and that they cannot make their own food; they get nutrition from what they eat • sc46 identify that humans and some other animals have skeletons and muscles for support, protection and movement. Human and physical geography LKS2 • ge42 human geography, including: types of settlement and land use	LKS2 • co14 design, write and debug programs, controlling or simulating physical systems • co15 solve problems by decomposing them into smaller parts • co16 use sequence in programs • co17 use selection in programs • co20 use various forms of input • co22 use logical reasoning to explain how some simple algorithms work and to detect and correct errors in algorithms and programs • co24 use search technologies effectively • co25 be discerning in evaluating digital content • co26 appreciate how results are selected and ranked • co29 use technology safely, respectfully and responsibly • co30 recognise acceptable/unacceptable behaviour; identify a range of ways to report concerns about content and contact tudy. e of edge of signs - ations cient	LKS2 • pe4.1 use running, jumping, throwing and catching in combination • pe5 play competitive games, modified where appropriate • pe7 perform dances using a range of movement patterns	LKS2 - add 3 to improve their mastery of art and design techniques, including painting with a range of materials - add 4 to improve their mastery of art and design techniques, including sculpture with a range of materials including clay. Design LKS2 - dt27 generate, develop, model and communicate their ideas through discussion and annotated sketches Make LKS2 - dt32 select from and use a wider range of tools and equipment to perform practical tasks - dt33 use a wider range of tools and equipment to perform practical tasks accurately LKS2 - mu11 perform in solo and ensemble contexts, using their voices with increasing accuracy, fluency, control and expression - mu16 listen with attention to detail and recall sounds with increasing aural memory	Learning About Religion LKS2 • ra19 Begin to describe the key aspects of religions, especially the people, stories and traditions that influence the beliefs and values of others. • ra21 Identify and begin to describe the similarities in religions.

